## YEAR 11 ART

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**PROGRAMME OF STUDY - TERM 1** 

## **COMPONENT 1**

- Emphasize the importance of thorough preparation, experimentation, research, idea development, presentation, and understanding of assessment criteria for successful completion of IGCSE Art and Design Component 1
- **Exploration of a Theme:** Students should choose an area of study and explore a theme, generating a portfolio of work that leads to a resolved final outcome.
- First-Hand Studies: Encouragement to gather primary sources through visits to galleries, tourist attractions, or engaging with local artists, designers, or craftspeople, enriching their understanding.
- **Portfolio Development:** Students need to curate their portfolio, which may include practical work, sketches, photographs, and prints, showcasing their recorded ideas, observations, and developmental processes.
- Media, Techniques, and Processes: Experimentation with different media, techniques, and processes, showing progression in developing and refining ideas.
- Contextual References: Integration of contextual sources such as artists, art movements, historical events, or local/national art, demonstrating awareness of art's broader context.
- **Critical Review and Refinement:** Selection, review, and refinement of ideas to produce a personal, coherent final outcome that reflects research, exploration, and evaluation.
- **Documentation and Presentation**: Understanding of presentation methods for the portfolio, including the use of up to four sheets of A2 paper, using both sides, and photographing any work that is fragile, three-dimensional, or larger than A2.
- Individual Response: Production of a final outcome that represents an individual and resolved piece of work, showcasing depth and breadth of exploration and inquiry.
- Assessment Criteria: Awareness that both the portfolio and the final outcome are assessed together against specific assessment criteria, culminating in a single mark out of 100.
- Submission Guidelines: Understanding of submission requirements

## **ONGOING OBJECTIVES**

- Develop recording skills from direct observation and personal experiences.
- Identify and solve problems through visual or alternative forms.

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- · Cultivate creativity, visual awareness, critical thinking, and cultural understanding.
- · Generate imaginative, creative, and personal responses in art and design.
- Build confidence, enthusiasm, and a sense of accomplishment in artistic practice.
- · Enhance independence in refining ideas and creating personal outcomes.
- Explore and experiment with various media, materials, and techniques, including new technologies.
- Gain experience working within relevant frameworks and manipulating skills for 2D and/or 3D art
- Acquire a relevant vocabulary and demonstrate interest and critical awareness of other artists, environments, and cultures.
- Develop investigative, analytical, experimental, interpretative, practical, technical, and expressive skills to facilitate effective and independent learning.